

Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
376	Archmage	User Story	In Progress	Medium	World Obstacles		02/21/2025 12:19 AM
375	Archmage	User Story	In Progress	High	UI / Interface		02/21/2025 12:19 AM
373	Archmage	User Story	In Progress	High	Player and Enemy Audio		02/21/2025 12:18 AM
371	Archmage	User Story	In Progress	High	Player Actions / Interactivity		02/21/2025 12:18 AM
370	Archmage	User Story	In Progress	Medium	Pickups		02/21/2025 12:18 AM
369	Archmage	User Story	In Progress	High	Music		02/21/2025 12:17 AM
368	Archmage	User Story	In Progress	High	Mechanics		02/21/2025 12:17 AM
366	Archmage	User Story	In Progress	Medium	Interactive Objects		02/21/2025 12:17 AM
365	Archmage	User Story	In Progress	Medium	General Features		02/21/2025 12:16 AM
364	Archmage	User Story	In Progress	High	Environment / Levels		02/21/2025 12:15 AM
362	Archmage	User Story	In Progress	High	Dialog System		02/21/2025 12:15 AM
361	Archmage	User Story	In Progress	Medium	Controls		02/21/2025 12:13 AM
360	Archmage	User Story	New	High	Boss Enemy Types		02/21/2025 12:10 AM
359	Archmage	Task	Code Review	Medium	Refactor	Kenneth Schuetz	02/20/2025 11:27 AM
358	Archmage	User Story	In Progress	High	Developer Beta		02/21/2025 12:14 AM
357	Archmage	User Story	New	High	Game Feel		02/21/2025 12:16 AM
356	Archmage	User Story	In Progress	High	Visual Effects		02/21/2025 12:19 AM
348	Archmage	User Story	In Progress	High	Player and Enemy Audio		02/17/2025 01:39 PM
332	Archmage	Task	New	High	Non-Admin Execution	Kevin Winters	02/20/2025 04:32 PM
331	Archmage	Task	New	Medium	Game Executable Icon	Luis Restituyo	02/20/2025 04:29 PM
330	Archmage	Task	New	High	Game Installer	Kenneth Schuetz	02/20/2025 04:26 PM
329	Archmage	Task	New	High	Final Debug Tools Cleanup	Kevin Winters	02/20/2025 04:23 PM
328	Archmage	Task	New	High	Error-Free Beta	Kevin Winters	02/20/2025 04:22 PM
324	Archmage	Task	New	High	Desktop Compatibility	Kenneth Schuetz	02/20/2025 03:30 PM
323	Archmage	Task	New	High	WebGL Compatibility	Kenneth Schuetz	02/20/2025 03:29 PM
322	Archmage	Task	New	High	WebGL Control Optimization	Kenneth Schuetz	02/20/2025 03:29 PM
321	Archmage	Task	New	High	Stable Frame Rate	Kevin Winters	02/20/2025 03:28 PM
320	Archmage	Task	In Progress	Medium	Dark (Particle Effect)	Kenneth Schuetz	02/20/2025 05:07 PM
319	Archmage	Task	In Progress	Medium	Light (Particle Effect)	Kenneth Schuetz	02/20/2025 05:06 PM
318	Archmage	Task	New	Medium	Glowing Objects (Emissive Lighting)		02/20/2025 05:09 PM
317	Archmage	Task	In Progress	Medium	Electricity (Particle Effect)	Kenneth Schuetz	02/20/2025 05:06 PM

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
316	Archmage	Task	In Progress	High	Electricity (Line Renderer)	Kenneth Schuetz	02/20/2025 05:06 PM
315	Archmage	Task	In Progress	Medium	Water (Particle Effect)	Kenneth Schuetz	02/20/2025 05:06 PM
314	Archmage	Task	In Progress	Medium	Earth (Particle Effect)	Kenneth Schuetz	02/20/2025 05:06 PM
313	Archmage	Task	In Progress	Medium	Wind (Particle Effect)	Kenneth Schuetz	02/20/2025 05:06 PM
312	Archmage	Task	In Progress	High	Flamethrower (Particle Effect)v	Kenneth Schuetz	02/20/2025 05:05 PM
311	Archmage	Task	In Progress	High	Fire (Particle Effect)	Kenneth Schuetz	02/20/2025 05:05 PM
310	Archmage	Task	In Progress	Medium	Shockwave (Particle Effect)	Kenneth Schuetz	02/20/2025 05:05 PM
309	Archmage	Task	In Progress	High	Explosion (Particle Effect)	Kenneth Schuetz	02/20/2025 05:05 PM
305	Archmage	Task	New	High	NPC/Enemy Has Own Line of Dialog	Luis Restituyo	02/20/2025 03:22 PM
300	Archmage	Task	New	High	Menu System Final Look & Functionality	Luis Restituyo	02/20/2025 05:05 PM
299	Archmage	Task	New	Medium	Credits	Kevin Winters	02/20/2025 05:05 PM
295	Archmage	Task	New	Medium	Low Health Screen Indications	Luis Restituyo	02/20/2025 05:05 PM
289	Archmage	Task	New	Medium	Damage & Recovery Feedback	Luis Restituyo	02/20/2025 05:04 PM
283	Archmage	Task	New	High	Boss Audio & Unique Cues	Joseph Fonck	02/20/2025 05:04 PM
281	Archmage	Task	New	High	Enemy Wizard Audio Integration	Joseph Fonck	02/20/2025 05:04 PM
280	Archmage	Task	New	Medium	Spells Audio	Kenneth Schuetz	02/20/2025 05:03 PM
279	Archmage	Task	New	High	Magic Element Audio		02/17/2025 01:39 PM
277	Archmage	Task	In Progress	Medium	Fading Music In/Out (Smooth Transitions)	Joseph Fonck	02/20/2025 05:03 PM
276	Archmage	Task	In Progress	Medium	Level Music	Joseph Fonck	02/20/2025 05:03 PM
275	Archmage	Task	New	High	Dynamic Music (Adaptive Audio System)	Joseph Fonck	02/20/2025 04:42 PM
273	Archmage	Task	New	Medium	Showcase Level	Karl Estabine	02/20/2025 03:27 PM
270	Archmage	Task	In Progress	Medium	Interactive Level Objects	Damon Simpson	02/21/2025 12:04 AM
269	Archmage	Task	New	Medium	Multi-Path Level Design	Karl Estabine	02/20/2025 03:26 PM
268	Archmage	Task	New	High	Boss Arenas & Unlock Conditions	Karl Estabine	02/20/2025 03:25 PM
262	Archmage	Task	New	High	Final Boss (Dark Wizard, Endgame Encounter)	Joseph Fonck	02/21/2025 12:11 AM
255	Archmage	Task	New	Medium	Key Pickups	Chris Wilt	02/20/2025 03:44 PM
253	Archmage	Task	New	Medium	Pickup Dropping on Death	Chris Wilt	02/20/2025 03:43 PM
243	Archmage	Task	In Progress	Medium	Trigger Mechanisms	Karl Estabine	02/20/2025 05:02 PM
238	Archmage	Task	Code Review	Medium	Fire Traps	Karl Estabine	02/21/2025 09:04 AM
237	Archmage	Task	Code Review	Medium	Pressure Spikes	Karl Estabine	02/21/2025 09:03 AM
236	Archmage	Task	Code Review	Medium	Cycle Spikes	Karl Estabine	02/21/2025 09:02 AM
235	Archmage	Task	Code Review	Medium	Spike Traps	Karl Estabine	02/21/2025 09:03 AM
234	Archmage	Task	Code Review	Medium	Pendulum Axe	Karl Estabine	02/21/2025 09:04 AM

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233	Archmage	Task	New	Medium	UI Navigation Shortcuts	Luis Restituyo	02/20/2025 03:17 PM
222	Archmage	Task	New	Medium	Spell Upgrades	Kevin Winters	02/20/2025 03:31 PM
218	Archmage	Task	New	High	Completion Scenario	Kevin Winters	02/20/2025 03:39 PM
215	Archmage	Task	In Progress	Medium	Puzzles [implement objects from elemental puzzle solving]	Damon Simpson	02/21/2025 12:07 AM
94	Archmage	Task	In Progress	High	Picking Up and Using Items	Chris Wilt	02/20/2025 05:03 PM
90	Archmage	Task	In Progress	Medium	Elemental Puzzle Solving[Make objects]	Damon Simpson	02/21/2025 12:06 AM